## INVERT AND ROTATE MODULES

Invert and Rotate Modules are Technical Zeros that move dancers into a new relationship quadrant ready to dance with a new group of four.
Each Invert and Rotate Module has all of the following properties:

1. It begins and ends in the same FASR.
2. It interchanges (inverts) the Heads with the Sides within the FASR.
3. It works for all same sequence or for different sequences but not for both.
4. It changes the mix of dancers within one Relationship Quadrant.
5. It moves (rotates) at least half the dancers across either the vertical or the horizontal axis or both.
Perhaps the most elegant Invert and Rotate Modules all belong to a group of Equivalents that begin from a Normal Eight Chain Thru with same sequence for both genders (such as a Corner Box).
The module in simplest form is from a Corner Box (Heads square thru)

## "STAR THRU, PASS THRU, BEND THE LINE, STAR THRU".

The result changes the major axis of the Eight Chain Thru formation, and moves all dancers across both axes to end half way around the square from their starting geometric quadrant.
There are numerous Equivalents to this "Elegant" Invert and Rotate Module.
The following modules are equivalents (do the same as) the "Star Thru, Pass Thru, Bend the Line, Star Thru" module.

- Basic: Dive Thru, Centres Half Square Thru, Ends Separate \& Star Thru
- Basic: Touch 1/4, Girls Trade, Pass Thru, Wheel \& Deal, Centres Wheel Around
- Mainstream: Star Thru, Pass Thru, Ends Fold, Box the Gnat, Right and Left Thru
- Mainstream: Pass to the Centre, Double Pass Thru, Cloverleaf, centres Pass Thru
- Mainstream: Square Thru, Tag the Line, Face In, Pass Thru, Ends Fold
- Plus: Relay the Deucey, Explode and Box the Gnat, Pass Thru, Ends Fold
- A1: Pass Thru, Clover and Pass the Ocean, Chain Reaction, Boys Run, Wheel and Deal


## Other Invert and Rotate Modules

There are many other Technical Zeros that also have the same five properties listed above.
Example 1: from Normal Facing Lines with different sequence: (Possible Setup: Heads Square Thru 2, Swing Thru, Boys Run, Bend the Line)

- Basic: Two Ladies Chain, Pass Thru, Wheel and Deal, Centers Wheel Around, Star Thru
The following examples Invert and Rotate while keeping the $2 \times 4$ grid of dancers on the same major axis.
Example 2: from Parallel Waves, same gender in the centre, different sequence: (Possible Setup: Sides Square Thru Four, Swing Thru)
- Basic: All 8 Circulate before after

Example 3: from Normal Facing Lines with different sequence: (Possible Setup: Sides Square Thru, Circle to a Line)

- Basic: Square Thru, Trade By, Star Thru
- Basic: Flutterwheel and Sweep a Quarter, Pass Thru, Trade By, Star Thru

Example 4: from Normal Facing Lines with different sequence:

- Basic: Pass the Ocean, All 8 Circulate, Girls Trade, Swing Thru, Boys Run, Bend the Line
- Mainstream: Pass the Ocean, All 8 Circulate, Recycle and Sweep $1 / 4$

Example 5: From a Normal Eight Chain Thru with same sequence such as a Corner Box:

- Basic: Swing Thru, All 8 Circulate, Centers Run, Wheel and Deal


## Invert and Rotate - Choreography Modules

The most common Technical Zero is the Invert and Rotate Module. It starts from any Corner Box. Commit to memory. Star Thru - Pass Thru - Bend the Line Star Thru
In addition to the examples and explanations above, here are some simple Invert and rotate modules that may help you get started.
As always check them out before you use them and do not try to learn them all at once. Pick one and get used to it before moving to the next. That way you build your repertoire slowly and you are able to retain the modules to pull out when you need them

I have not put the direction of rotation with these "technical zeroes". That is for you to discover.

| CB MODULES |  |
| :---: | :---: |
| BOYS RUN CIRCULATE TWICE BOYS RUN | STAR THRU <br> PASS THRU <br> WHEEL AND DEAL <br> DOUBLE PASS THRU <br> LEADERS TRADE <br> STAR THRU <br> PASS THRU <br> WHEEL AND DEAL <br> LEADERS PASS THRU |
| SLIDE THRU <br> RIGHT AND LEFT THRU <br> PASS THRU <br> BEND THE LINE <br> SLIDE THRU <br> RIGHT AND LEFT THRU | TOUCH 1/4 <br> ALL 8 CIRCULATE BOYS RUN SLIDE THRU PASS THRU TRADE BY |
| SPLIT THE OUTSIDES <br> OUTSIDES SEPARATE (AROUND 1 TO A <br> LINE) <br> STAR THRU <br> CALIFORNIA TWIRL | FLUTTERWHEEL AND SWEEP $1 / 4$ PASS THRU <br> BEND THE LINE <br> FLUTTERWHEEL AND SWEEP 1/4 |
| FLUTTEWHWEEL <br> TOUCH $1 / 4$ <br> SWING THRU <br> CENTERS RUN <br> BEND THE LINE <br> STAR THRU <br> CENTERS PASS THRU | (CB-OW) <br> SPIN CHAIN THRU TWICE |
| SWING THRU <br> SPIN THE TOP <br> PASS THRU <br> BEND THE LINE <br> RIGHT AND LEFT THRU <br> SLIDE THRU | TOUCH 1/4 SCOOT BACK BOYS RUN PAS THRU BEND THE LINE SLIDE THRU |


| SPLIT THE OUTSIDES | CENTERS IN (INVERTED LINE) |
| :---: | :---: |
| OUTSIDES SEPARATE (AROUND 1 TO A | CAST OFF 3/4 |
| LINE) | ENDS FOLD |
| PASS THRU | DOUBLE PASS THRU |
| TAG THE LINE | CENTERS IN |
| FACE IN | CAST OFF 3/4 |
| RIGHT AND LEFT THRU | SLIDE THRU |
| SLIDE THRU |  |
| PASS THRU | SLIDE THRU |
| ENDS CLOVERLEAF | PASS THRU |
| CENTERS SQUARE THRU | ENDS FOLD |
|  | BOX THE GNAT |
|  | RIGHT AND LEFT THRU |
|  |  |
|  |  |
| SLIDE THRU | SLIDE THRU |
| SWING THRU | SWING THRU |
| ALL 8 CIRCULATE | ALL 8 CIRCULATE |
| SWING THRU | LADIES TRADE |
| RIGHT AND LEFT THRU | MEN RUN |
| SLIDE THRU | BEND THE LINE |
| RIGHT AND LEFT THRU |  |
| EACH SIDE CIRCLE LEFT 3 ¹ | LADIES CHAIN |
| SPLIT THE OUTSIDES | STAR THRU |
| AROUND ONE AND DOWN THE MIDDLE | DIVE THRU |
| CENTRES PASS THRU AND SEPARATE | CENTERS PASS THRU |
| AROUND ONE AND INTO THE MIDDLE | RIGHT AND LEFT THRU |
| CENTERS PASS THRU | LADIES CHAIN |
| CIRCLE LEFT 3/4 | SLIDE THRU |
| BOX THE GNAT | PASS THRU |
| PASS THRU | WHEEL AND DEAL |
| GIRLS RUN | DOUBLE PASS THRU |
| SWING THRU | LEADERS TRADE |
| ALL 8 CIRCULATE | CIRCLE LEFT 3/4 |
| CENTERS TRADE |  |
| BOYS RUN |  |


| PASS THRU BEND THE LINE <br> RIGHT AND LEFT THRU | PASS THE OCEAN <br> SWING THRU <br> GIRLS TRADE <br> BOYS RUN <br> COUPLES CIRCULATE <br> BEND THE LINE |
| :---: | :---: |
| SLIDE THRU <br> PASS THRU <br> OUTSIDES CLOVERLEAF <br> CENTERS SQUARE THRU <br> SLIDE THRU <br> RIGHT AND LEFT THRU | SLIDE THRU <br> SPIN CHAIN THRU TWICE BOYS RUN BEND THE LINE <br> RIGHT AND LEFT THRU |
| SLIDE THRU <br> TOUCH 1/4 <br> SCOOT BACK <br> CENTERS TRADE <br> PASS TO THE CENTER <br> CENTERS TURN THRU <br> SLIDE THEU <br> LADIES CHAIN | TOUCH 1/4 <br> CIRCULATE TWICE <br> BOYS RUN <br> TRADE BY <br> 8 CHAIN 2 <br> SLIDE THRU |
| PASS THRU <br> BOYS FOLD <br> STAR THRU <br> COUPLES CIRCULATE <br> BEND THE LINE <br> RIGHT AND LEFT THRU | PASS THE OCEAN <br> SWING THRU <br> ALL 8 CIRCULATE <br> SWING THRU <br> RECYCLE AND SWEEP 1/4 <br> RIGHT AND LEFT THRU |
| PASS THE OCEAN LADIES TRADE ALL 8 CIRCULATE HINGE SPLIT CIRCULATE BOYS RUN | Left Touch a Quarter Walk and Dodge Trade By <br> Touch a Quarter <br> Split Circulate <br> Boys Trade <br> Girls Trade <br> Girls Run |

